

6. Olga - Farmer

"Damned dead things! Trampled my cabbages and bled on my turnips! Do you know how hard it is to hoe at my age? I burned all of them. It's what they deserve!"



Olga was a farmer all her life. And she has lived quite long, probably too long if you hear what her daughters used to say. But she survived all of them, so they can't run their mouths about her age anymore! Olga knows everything about the wilderness, and has some magic trick up her sleeve too. Be warned, Necromancers: Olga didn't live this long to be eaten by one of your revenants!



Starting Skills:

1. **Fervent** — You start with 1 Fervor.
2. **Regeneration** — If you rest for at least 1 hour, you can decrease your Fervor level by 1 point and regain all your lost Hit Points.
3. **Lifesaver** — Once per turn, choose another Survivor. That Survivor gains an Extra Disengage Action.
4. **Blitz** — You gain 1 Extra Attack using a Ranged weapon.

Name

Olga

Occupation

Farmer

Looks

Smells of herbs and dirt, missing teeth

Level/xp



Armor

Hit Points

4

Strain

1

2

3

Fatigue

1

2

3

	Muscle 1	Brains 2	Guts 3
Athletics 2	STUNT	SNEAK	ENDURE
Attitude 1	CONVINCE	LORE	HEARTEN
Combat 2	FIGHT	SHOOT	DEFEND
Magic 3	CAST	SENSE	WARD
Perception 2	SPOT	RUMORS	SCOUT +1
Survival 3	SCAVENGE	CRAFT	THIEVERY

Skills

Fervent

Regeneration

Lifesaver

Blitz

Fervor

1

2

3

4

5

6

7

8

Conditions

Weapon

Power Blast

Combat Spell	0-1	2	4+	1	1	-

Weapon

Dagger

Melee	0	1	4+	1	1	-

Gear	
HAND 1	SACK 1
HAND 2	SACK 2
BODY 1	SACK 3
BODY 2	SACK 4
BODY 3	SACK 5
BODY 4	SACK 6